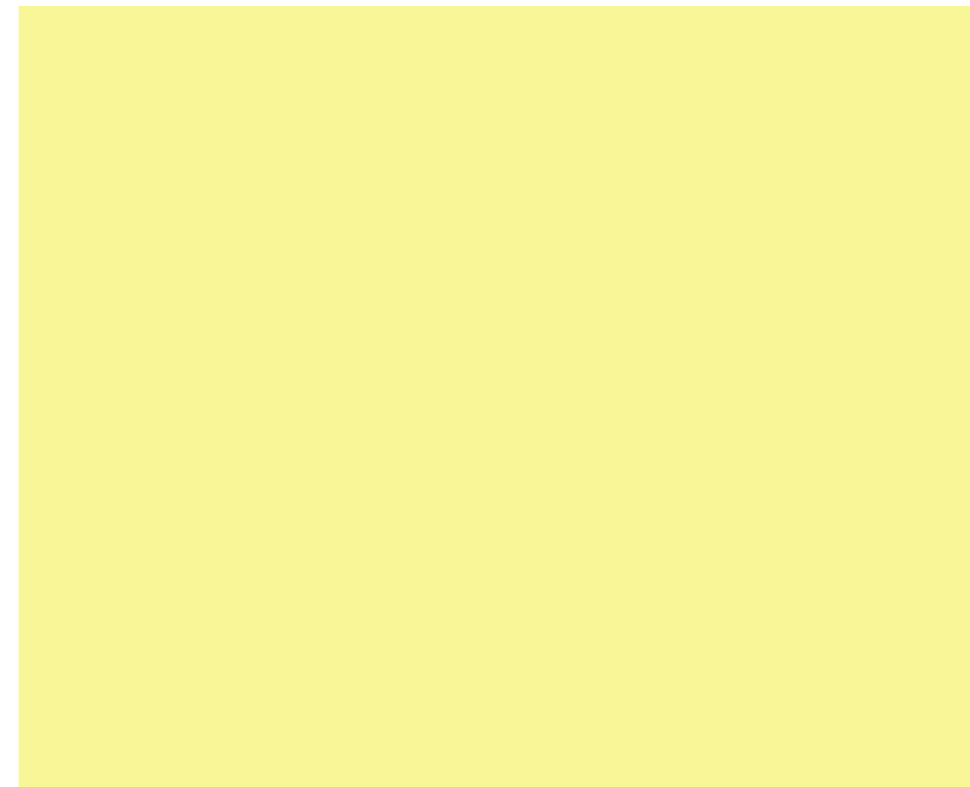


high impact



low impact



easy to implement

difficult to implement